

Access Key

All abilities play space
Mill Park



**City of
Whittlesea**

**Morang Drive
Mill Park VIC 3082**

Updated September 2021 V1.0

Acknowledgements



Acknowledgement of Traditional Owners

The City of Whittlesea recognises the rich Aboriginal heritage of this country and acknowledge the Wurundjeri Willum Clan as the Traditional Owners of this place.

The City of Whittlesea would also like to acknowledge the support and assistance provided by Access Ability Australia in helping to prepare the Mill Park All Abilities Play Space Access Key.

Content and Glossary

Guidelines	4
Did you know?	5
Getting there	6
Parking	7
Entry	8
Map	9
Changing Places	10
Toilets	11
Barbecue area and social spaces	12
Junior play area	13
Tractor smooth glider	14
Tractor car rocker	15
Crate structures with slides	16
Sensory guide	17
Swings	18
Health and wellbeing	19
Multi-Age accessible area	20
Climbing structure	21
Double flying fox	22
Swings	23
Cup spinner	24
Agility equipment	25
Senior citizen agility equipment	26
8-Seater rocker	27
In-ground trampolines	28
Health and wellbeing	29
Teen to senior play area	30
Water play	31
Sensory play	32
Sand play	33
Accessibility	34
Safety	35
Contact	36

Access Key – A customised accessibility guide that provides accurate and convenient information about accessing venues, events and programs. Access Keys are universally designed and suitable for all people, regardless of ability.

Actively supervise – Parents and carers must have their children within eyesight at all times.

AFFL – Above finished floor level.

Agility – The ability to move quickly and easily when faced with a challenge.

Balance – A biological system that enables us to maintain a body's desired position and requires a number of sensory systems to work together.

Coordination - The ability to use different parts of the body together smoothly and efficiently.

Cause and effect - When something happens that makes something else happen.

Cognition – Refers to the mental processes involved in acquiring knowledge and understanding. These processes include knowing, thinking, remembering problem solving and judging.

Collaborative play – Refers to play that involves sharing, following rules, taking turns, compromising and negotiating.

Core strength - Stabilises and controls your abdominal muscles, back muscles and the muscles around the pelvis which all influence the legs and upper body.

Dexterity – The skill a person has with physical movement, particularly with their hands or body.

Fine motor skills - Involves the use of the small muscles in the hands.

Flexibility – The ability of joints to move through a range of motion while unrestricted and pain free.

Gross motor skills - Involves the use of the large muscles of the body.

Hand-eye coordination - The synchronisation of eye and hand movements.

HSHS – Hand held shower hose.

MLAK – The Master Locksmiths Access Key (MLAK) system that allows people with a disability to access a Changing Places facility.

Motor planning – The ability to remember and perform steps to make a movement happen.

Proprioception - Awareness of position and movement of the body.

Self-regulation – The ability to manage and understand behaviour, reactions and feelings to what is happening around you.

Sensory awareness - The direct focus on specific sensory aspect/s of the body or the outer/inner environment.

Sensory seeking - Responds with intense searching for more or stronger stimulation.

Sensory sensitive - Shows a strong response to stimuli of weak intensity.

Socialise - Practise taking turns, team building and collaborative play.

Spatial awareness - Knowing where your body is in space in relation to objects or other people.

Strength building – Refers to the force that a muscle can produce.

TGSI - Tactile ground surface indicators. A tactile ground surface to assist pedestrians who are visually impaired. Often found on footpaths, stairs and train station platforms.

Vestibular – Awareness of balance and spatial orientation in order to coordinate movement with balance.

Guidelines

Thank you for choosing to use an Access Key for Mill Park All Abilities Play Space.

For your Access Key to be successful, we recommend you follow these guidelines;

- Access Keys are available [online](#) to help you prepare for your visit in advance.
- Access Keys can be read and shared in an environment free of distractions.
- Access Keys can be read independently or shared with a friend, family member, carer or support worker to prepare for the visit.
- If sharing the Access Key with a participant, help the participant comprehend key points, consistently monitoring for level of understanding.
- If sharing the Access Key with participant, contextualised photographs can be used to summarise information and experiences.
- If using the Access Key as a reflective tool, make sure to enjoy the pivotal link between experience and recall after the visit has taken place.
- Once the visit has taken place, revisit the Access Key to celebrate success.
- Accessibility information is located on page [34](#).
- Safety information is located on page [35](#).
- Download Access Key in its entirety - 36 pages in total.

This Access Key can be downloaded and saved to your preferred device for future use.



**Access
Ability
Australia**

Access Keys are designed and developed by AccessAbilityAustralia.

To view the full range of free Access Keys available, go to [AAA Library](#).

For Access Keys in Braille or audio, please [Contact Us](#).

Please complete our short [survey](#) to help us ensure continuous improvement.

Access Keys
.....unlocking
your world!



© AccessAbilityAustralia, All Rights Reserved. 2021 DISCLAIMER: All materials have been compiled from information available at time of production. They are not intended to replace professional advice including; but not limited to, access audits. All necessary care has been taken to design and produce Work(s). All measurements provided are within an approximate range. Full implementation guidelines are supplied in accordance with Work(s) in its entirety. You acknowledge and agree that you are using all services and facilities provided by AccessAbilityAustralia at your own risk and you agree to defend, indemnify, save and hold AccessAbilityAustralia harmless from any and all demands, liabilities, costs, losses and claims, howsoever suffered, including but not limited to legal fees that may arise directly or indirectly from any service provided or agreed to be provided by AccessAbilityAustralia. You agree that this indemnification extends to all aspects of the Work(s), including but not limited to implementation and usage. AccessAbilityAustralia are indemnified of all claims, liability, and expenses that may arise from use of Work(s) as per usage and acceptance of these terms and conditions. This Access Key is not to be altered by any parties without express permission of AccessAbilityAustralia.

Did You Know?

- [Whittlesea 2040](#): A place for all is the long-term vision for the City of Whittlesea. It guides all of Council's work and future partnerships with the community and others.
- Council is committed to equitable inclusion of all people, including people who live with a disability. You are valued for your differences, your knowledge, abilities and experiences. View [Council's role in supporting people with a disability - City of Whittlesea](#).
- Mill Park All Abilities Play Space is proudly owned and operated by the City of Whittlesea.
- The Mill Park All Abilities Play Space is located within the Mill Park Recreation Reserve. It is designed to facilitate inclusive play for all members of the community, regardless of their age or ability. The play space includes:
 - multiple play areas including a junior play, a multi-age accessible play, a sensory play, a water play, a sand play and a teen to young adult zone
 - play equipment and structures, targeting different ages and abilities, each focussed on meeting physical and cognitive development through play
 - full-sized basketball court line-marked for multiple sports and spectator seating
 - barbecues, picnic facilities and drinking fountains
 - an accessible toilet block including a Changing Places facility with shower provisions, two accessible cubicles and two ambulant cubicles.
- Play is essential to children's development. It helps them to learn new skills, build confidence, socialise and develop their imagination, as well as providing health and wellbeing benefits. Play helps children to learn how to interact with the world. All ability play spaces are designed so that everyone can experience the joy of play, regardless of age, cultural background and ability. All ability play spaces help reduce the barriers that have prevented people benefitting from play, ensuring there is something there for everybody whilst providing a space where people can feel comfortable, be challenged and provide a variety of play experiences that people can enjoy together.
- To provide feedback on Mill Park All Abilities Play Space, please call City of Whittlesea on 9217 2170 or email parks@whittlesea.vic.gov.au



Getting There

Mill Park All Abilities Play Space is located within Mill Park Recreation Reserve at 29W Morang Drive, Mill Park, 3082.

See Google Maps reference [here](#).

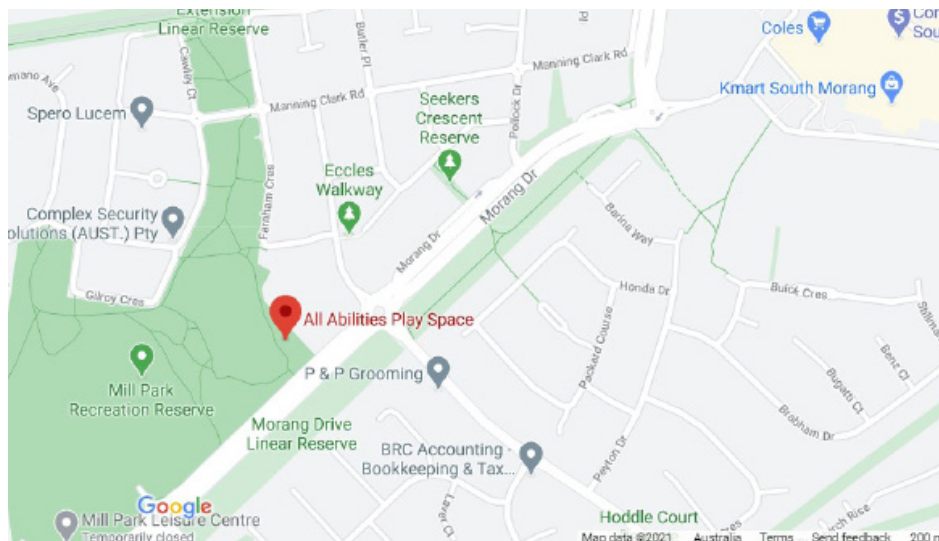
The closest train station to Mill Park All Abilities Play Space is the South Morang Station on the Mernda line.

Bus services 383, 564 and 569 will take you to the Mill Park All Abilities Play Space.

The nearest bus stop is 100 metres away, directly outside the play space on Morang Drive.

For further information on how to get to Mill Park All Abilities Play Space, please visit [Public Transport Victoria](#).

Subsidised transport for eligible community members is available. To learn more visit [Community Transport - Whittlesea Community Connections](#).



Parking

There is an on-site car park at Mill Park All Abilities Play Space.

There are:

- eight accessible parking bays. Two are located approximately 40 metres from the front entrance to the play space. A further six are located approximately 16 metres from the side entrance. To obtain an Accessible Parking Permit visit [Accessible \(Disability\) Parking Permit - City of Whittlesea](#).
- seventy-one general car park spaces with no restrictions. These are located near the front entrance as well as to the right of the play space
- three additional parking spots for community buses or vans with lifts at the front entrance
- bike racks available outside both entry points.

Additional parking is available at the softball ground, 200 metres south on Morang Drive; a short walk along a concrete path.



Entry

See map page 9

There are two airlock access points.

Front Entry

Located off Morang Drive, adjacent to the community bus drop off and parking area.

Side Entry (pictured)

Located on the right side of the park, where additional car parks are located.

Both entries:

1. Enter through a manual latch swing gate opening outward with a clearance of 1090mm.
2. Proceed through the airlock entry.
3. Enter the play space through a manual latch swing gate opening inward with a clearance of 1090mm.

There is a sheltered seating area conveniently located at the front entrance with bench seating.



Actively Supervise - Parents and carers must have their children within eyesight at all times.



SENSORY GUIDE



Feel

Shared personal space
Weather



Sounds

Children playing
Gate latch
Nature
People
Traffic



Sights

Colourful play equipment
Flying insects
Glare
Nature
People




Smells

Nature
Sunscreens

Map



 Accessible Parking

 Changing Places

Changing Places

There is a Changing Places at Mill Park All Abilities Play Space. Changing Places toilets have extra features and more space to meet the needs of people with severe and profound disabilities.

Changing Places facilities requires a MLAK to access. Patrons are encouraged to bring their own MLAK key. If you do not have you own, an MLAK can be ordered from the Master Locksmiths Association of Australasia Ltd by completing the MLAK Order Form. Click [here](#) for more information.

Location - At the rear of the play space, within the toilet block at the Multi-Age Accessible Area.

Includes:

- unisex accessible toilet with sensor lighting
- automatic sliding door. Door clearance 950mm. MLAK is required for access
- push button lock at an operating height of 980mm AFFL
- cubicle space 4090mm X 3070mm
- colour contrast toilet seat

- toilet height of 470mm AFFL. Retractable grab bars on either side of the toilet with space for either a right- or left-hand transfer
- sink height 820mm AFFL with lever tap at 970mm AFFL
- shower with bench, HSHS and grab bars
- adult change table – electronically height adjustable and manual foldable table – Safe Working Load 200kg
- C Series C450 motorised height adjustment, manual traverse ceiling hoist with hoist/grab bar – Safe Working Load 200kg.

Users are required to provide their own sling. Please ensure it is compatible with the hoist. If there is any uncertainty, please do not use hoist. Signage detailing operating instructions for the safe use of the change table and ceiling hoist are located above the sink.



SENSORY GUIDE



Feel

Change in ground surface



Sounds

Announcements
Echo
Hand dryer
Toilet flushing
Water running



Sights

Bright lights
Mirror/Reflection



Smells

Bathroom smells
Disinfectants

Toilets

Mill Park All Abilities Play Space has one set of public toilets which includes two accessible toilets and two unisex ambulant toilets. The orientation of these toilets has been carefully considered to ensure view lines with doorways fronting onto the main play areas.

Location - At the rear of the play space, within the Multi-Age Accessible Area.

Includes:

- two separate unisex accessible toilets with artificial lighting
- toilet to the right of Change Places with right-hand transfer. Grab bars to the right and behind toilet
- toilet to the left of Changing Places with left-hand transfer. Grabs bars to the left and behind toilet
- manual doors opening inward. Door clearances 870mm. Twist locks at 900mm AFFL
- cubicle spaces 2060mm X 2680mm
- toilet heights 450mm AFFL with right-hand with contrast toilet seats
- sink heights 820mm AFFL with lever taps 970mm AFFL
- baby change.



SENSORY GUIDE



Sounds

Echo
Hand dryer
Toilet flushing
Water running



Sights

Bright lights
Mirror/Reflection



Smells

Bathroom smells
Disinfectants

Barbecue Area and Social Spaces

Location: Within the Multi-Age Accessible Area.

Social spaces can be used for visitors to sit, relax and dine together.

Seating options include picnic tables with dedicated wheelchair seating space. Surrounding bench seating is available.

Barbecues are push button operated. Operating controls are conveniently displayed on the top of the hot plate.

Barbecues have been designed to be accessible for wheelchair users with an operating height of approximately 880mm AFFL, a knee clearance of 820mm AFFL and a depth of 700mm.

Barbecues are a short distance to Changing Places and accessible toilet facilities, enabling easy access for parents and carers.

A grassed area is close by and available for free play and ball games.



SENSORY GUIDE



Feel

Change in ground surface
Shared personal space
Weather



Sounds

Barbecue sizzling
Basketballs bouncing
People



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Sunscreen

Junior Play Area

Mill Park All Abilities Play Space has a Junior Play Area focussed on the developmental needs of children, aged 0 to 6 years.

This area aims to enhance the physical development of users through balance, coordination and upper body and core strengthening play, as well as cognitive development through imaginative play in shopfronts and tactile surface exploration.

Play space equipment in the Junior Play Area includes:

- tractor smooth glider
- tractor car rocker
- crate structures with slides
- sensory cube with shop fronts
- swings, including junior basket swing.



Junior Play Area

Tractor Smooth Glider

See map page 9

The Tractor Smooth Glider offers a small, swaying movement.

Directions and rules:

- The Tractor Smooth Glider is wheelchair accessible via a ramp with direct access.
- Four to six users can sit in the Tractor Smooth Glider at the one time.
- The Glider needs to be manually rocked by users inside as they hold onto the table in the middle. The glider can also be pushed by a parent or carer on the outside.

Stay Safe

- Do not exceed the comfortable gliding speed of yourself or other users.
- For ages 2+.
- Supervision by an adult at all times.
- Take caution of foot traffic entering from edges.



SENSORY GUIDE



Feel

Gliding sensation
Increased body temperature
Increased heart rate
Shared personal space
Weather



Sounds

Musical deck chimes
People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber



Junior Play Area

Tractor Car Rocker

See map page 9

The Tractor Car Rocker offers a fun rocking movement.

Directions and rules:

- Up to four users can sit in the Tractor Car Rocker at the one time.
- The Rocker needs to be manually rocked by users, while sitting inside. Two users can hold onto the steering wheel while rocking. A parent or carer can also rock the tractor from the outside.
- The Tractor Car Rocker is not accessible for wheelchair users.

Stay Safe

- Do not exceed the comfortable rocking speed of yourself or others.
- For ages 3+.
- Supervision by an adult at all times.
- Take caution of people entering the rocker from the sides.



Feel

Increased body temperature
Increased heart rate
Rocking sensation
Shared personal space
Weather



Sounds

Musical deck chimes
People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber

**SENSORY
GUIDE**

Junior Play Area

Crate Structures with Slides

See map page 9

The Crate Structure is a climbing feature that includes multiple stepped entry points. This structure incorporates multiple play components, giving users a great variety of physical and sensory play experiences.

A smaller Crate Structure is nearby. This includes a small rock-climbing feature, a plastic slide and a steering wheel.

Play components within the Crate Structures include:

- two plastic slides, one a double and the other a single
- a rope inclined net and bridge
- log climber
- finger trace panel
- shop front
- tunnels
- talking tubes (speakers with varying colours that allows users to communicate to others using different speakers of the same colour around the structure).

Tip: Do not walk or run up and down the slides.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Shared personal space
Stomach drop
Weather
Weightlessness



Sounds

Musical deck chimes
People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber

Junior Play Area

Sensory Cube

See map page 9

The Sensory Cube with access ramp offers users a variety of tactile, auditory and manipulative activities.

Sensory Cube play components include:

- access ramp includes deck chimes which are operated by foot or hand, or wheeled over with assisted walkers or wheelchairs. These tread chimes provide an interactive and sensory experience for users
- shop front
- wall abacus
- vertical rope
- grass wall
- bench seating.



SENSORY GUIDE



Feel

Shared personal space
Varied ground surfaces
Varied wall surfaces



Sounds

Abacus balls clicking
Musical deck chimes
People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber

Junior Play Area

Swings

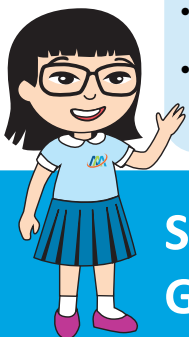
See map page 9

The swing set includes a toddler seat, a sling seat and a junior basket swing.
The Junior Basket Swing sits at approximately 670mm AFFL.



Stay Safe

- Make sure to stand at the side of the swings while waiting your turn.
- Do not walk in front or behind moving swings.
- Do not swing faster or higher than what a user is comfortable with.



SENSORY GUIDE



Feel

Chain link handles
Increased body temperature
Increased heart rate
Shared personal space
Sensation of flying
Weightlessness
Weather



Sounds

Musical deck chimes
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber

Junior Play Area

Health and Wellbeing

Being involved in regular moderate physical activity can provide numerous advantages. Play is helpful for sensory-seeking or sensory-sensitive children, to assist with self-regulation, focus and attention.

Listed below are the health and wellbeing benefits of participating in play at Mill Park All Abilities Playspace.

Tractor Smooth Glider and Tractor Rocker

- Helps improve balance and mobility.
- Helps improve strength as children need to use their legs and core muscles to rock backwards and forwards.
- Helps encourage socialisation and cooperation.
- Rocking can be calming and relaxing for some children.
- The steering wheel provides an interactive and sensory experience for users and assists with fine motor skills and dramatic play.

Crate Structures with Slides

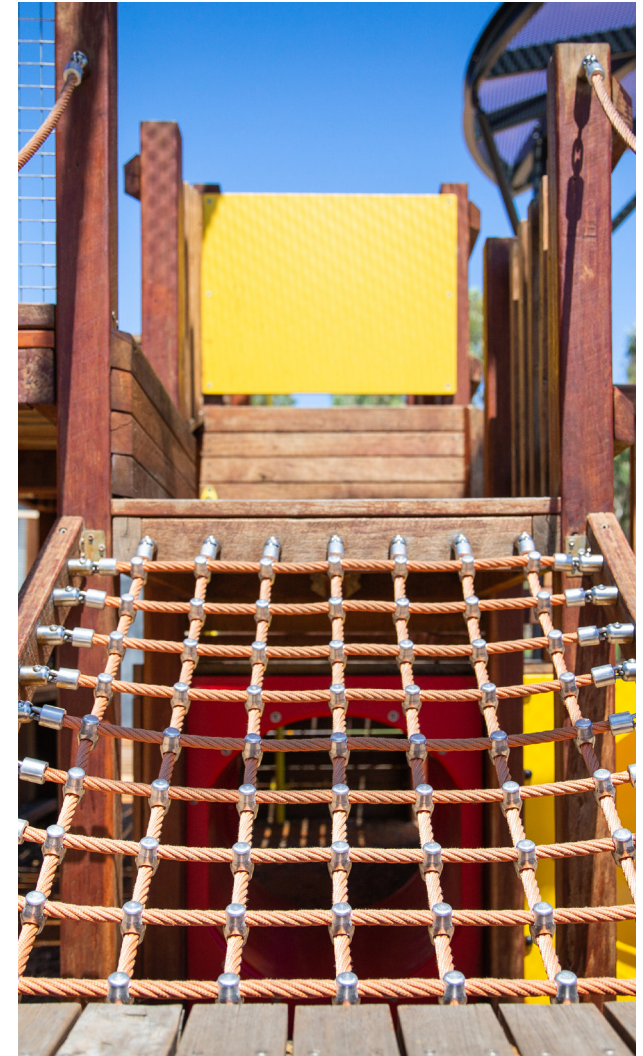
- Helps to develop/improve proprioception.
- Helps to develop balance and core strength.
- Helps to develop gross motor skills.
- Helps to encourage turn taking and cooperative play.
- The steering wheel provides an interactive and sensory experience for users and assists with fine motor skills and dramatic play.

Sensory Cube with Shop Fronts and Musical Elements

- Helps children to make sense of the world around them by providing a range of experiences to stimulate the senses.
- Supports dramatic play and an understanding of the world.
- Helps to recognise, imagine and wonder.
- Encourages and stimulates communication.
- Stimulates imagination, creativity and social skills.
- Musical elements helps children to develop and understand cause and effect.
- Helps develop fine motor skills and coordination.

Swings

- The smooth, back-and-forth motion can be soothing and calming.
- Helps to develop balance and core strength.
- Helps to encourage turn taking and cooperative play.
- Stimulates the vestibular sense which in turn promotes physical balance and coordination.



Multi-Age Accessible Area

The Multi-Age Accessible Area offers a range of play experiences for all ages and abilities.

The Multi-Age Accessible Area includes:

- climbing structure including slides and transfer slide
- double flying fox
- swings including a basket swing
- cup spinner
- agility equipment including senior citizen's agility equipment
- 8-seater rocker
- in-ground trampolines including a wheelchair accessible trampoline
- water play
- picnic and barbecue facilities
- toilets.



Multi-Age Accessible Area

Climbing Structure

See map page 9

The centre piece of the Multi-Age Accessible Area is a Climbing Structure with three levels. It has a fully accessible ramp to level one to allow inclusive play for all users. It also has challenging entry points including a net climber, rope inclined bridge, rock climbing wall, ladders and a staircase to levels one and two.

Ground level includes:

- tunnels
- shop fronts with seating
- mirror features
- hammock chairs
- talking tubes.

The accessible ramp to level one includes deck chimes which are operated by foot or hand or wheeled over with assisted walkers or wheelchairs.

Level one is accessible and includes:

- ramped access
- various interactive panels to engage users
- an accessible green plastic transfer slide
- a wide stainless-steel slide
- a fireman's pole for users to slide down.

Level two includes:

- a 4.5 meter deck level
- a cargo net birds nest
- a large spiral tube slide.

Tip: Do not walk or run up and down the slides.



SENSORY GUIDE



Feel

Heights
Increased body temperature
Increased heart rate
Shared personal space
Varied ground surface



Feel Slides

Stomach drop
Weightlessness



Sounds

Balls bouncing
Musical deck chimes
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Tanbark
Timber
Sunscreen

Multi-Age Accessible Area

Double Flying Fox

See map page 9

The Double Flying Fox is a popular piece of play equipment that gives users the exhilarating sensation of flying. It is an inclusive play experience for children of all abilities.

The Double Flying Fox has two seats. One is an all-ages adaptable seat which turns 360 degrees, making it easier to transfer a user from a wheelchair, with some lifting from a carer. The other seat is a disc seat.

The Double Flying Fox is operated by the person in the seat either pushing themselves from their position on the seat while holding on, or by a parent or carer pushing the seat.



Stay Safe

- Do not walk in the operating zone of the flying fox while somebody is using it.
- Do not push a user harder than what they are comfortable with.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Flying sensation
Swinging
Weather



Sounds

Balls bouncing
Flying fox zipline
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Tanbark
Sunscreen

Multi-Age Accessible Area

Swings

See map page [9](#)

There are three sets of swings in the Multi-Age Accessible Area.

Set One

This is a double extended swing frame which includes an expression double seat for a parent/carer and toddler to swing together, as well as a separate toddler seat.

Set Two

This is a double swing frame which includes two sling seats.

Basket Swing

The Basket Swing is a piece of play equipment that is suitable for multiple users. It supports inclusive play for users of all abilities. It utilises a 360-degree range of motion. Users operate the swing by pushing themselves in various directions while inside the swing, or by a parent or carer pushing from the outside.

The basket swing is 760mm AFFL.

Stay Safe

- Make sure to stand at the side of the swings while waiting your turn.
- Do not walk in front or behind moving swings.
- Do not swing faster or higher than what a user is comfortable with.



Feel

Increased body temperature
Increased heart rate
Shared personal space
Sensation of flying
Weather
Weightlessness



Sounds

People
Running water
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Sunscreen
Tanbark
Timber

**SENSORY
GUIDE**

Multi-Age Accessible Area

Cup Spinner

See map page 9

The Cup Spinner, shaped as a flying saucer, offers multiple users the experience of spinning, which creates energy and excitement. The Cup Spinner has stepped entry.

It is operated by spinning the steering wheel in the centre.



Stay Safe

- Do not exceed the comfortable spinning speed of yourself or others.
- Supervision by an adult at all times.
- Take caution of people entering.



SENSORY GUIDE



Feel

Dizziness
Increased body temperature
Increased heart rate
Shared personal space
Weather
Weightlessness



Sounds

Balls bouncing
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Sunscreen
Tanbark

Multi-Age Accessible Area

Agility Equipment

See map page 9

Agility Equipment incorporates challenging experiences for users as they learn to climb, swing and use their body to cross one piece of equipment to another.

This area includes:

- two monkey bars
- two chin up bars
- sway bridge
- clatter bridge
- pommels leading to the climbing structure.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Shared personal space
Varied ground surface
Weather



Sounds

Musical deck chimes
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Tanbark
Timber

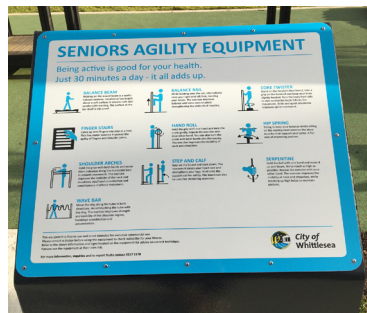
Multi-Age Accessible Area

Senior Citizen Agility Equipment

See map page 9

Senior Citizen Agility Equipment is a low impact fitness circuit aimed at senior citizens who may be supervising their grandchildren at Mill Park All Abilities Play Space. This agility equipment is also safe for children. An instructional sign is displayed.

The Senior Citizen Agility Equipment includes balance equipment.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Shared personal space
Varied ground surface
Weather



Sounds

People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Tanbark
Sunscreen

Multi-Age Accessible Area

8-Seater Rocker

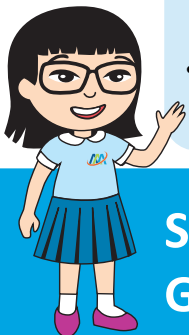
See map page 9

The 8-Seater Rocker provides a rocking experience. Users sit in the rocker and hold onto a bar while rocking. The rocker has handles and chairs with backrests. Parents or carers can also push the rocker from the outside.



Stay Safe

- For users aged 5-8 years.
- Do not exceed the comfortable rocking speed of yourself or others.
- Watch out for people entering the rocker from the sides.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Rocking sensation
Shared personal space
Weather



Sounds

Balls bouncing
Musical deck chimes
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Sunscreen
Tanbark
Timber

Multi-Age Accessible Area

In-ground Trampolines

See map page [9](#)

The in-ground trampolines offer an inclusive experience for all users.

The wheelchair accessible trampoline with handrails can be used by one person in a wheelchair, with room for a parent or carer. The ramps have been specifically designed to provide a smooth and easy transition onto the trampoline, and then off when needed.

A further two circular inground trampolines are located in this area. These trampolines provide users the ability to perform a wide range of movements.



Stay Safe

- Recommended age 2-12 years.
- Somersaults are not recommended.
- One user on the trampoline at a time.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Varied ground surface



Sounds

Balls bouncing
Musical deck chimes
People
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature

Multi-Age Accessible Area

Health and Wellbeing

Double Flying Fox

- Helps to develop balance and core strength.
- Helps to encourage turn taking and cooperative play.

Swings

- The smooth back and forth motion can be soothing and calming.
- Helps to develop balance and core strength.
- Helps to encourage turn taking and cooperative play.
- Stimulates the vestibular sense which in turn promotes physical balance and coordination.

Cup Spinner

- Helps to improve balance, core strength and proprioception.
- Helps to train the sense of spatial awareness.
- Encourages children to socialise and practise turn taking, team building and collaborative play.

Agility Equipment

- Helps overcome challenges and build confidence.
- Helps to facilitate development of fine and gross motor skills.
- Improves coordination.
- Improves motor planning ability.
- Improves physical fitness.
- Helps to develop coordination and strength building.
- Assists with balance, hand-eye coordination and posture.
- Assists with flexibility and dexterity.
- Encourages socialisation and turn taking.

8-Seater Rocker

- Helps improve balance and mobility.
- Helps improve strength as children need to use their legs and core muscles to rock backwards and forwards.
- Helps encourage socialisation and cooperation.
- Rocking can be calming and relaxing for some children.

Climbing Structure

- Offers physically challenging opportunities.
- Helps develop imagination.
- Provides sensory experiences.
- Tread chimes in deck provide an interactive and sensory experience.
- Musical elements help to develop and understand cause and effect.

In-Ground Trampolines

- Provides vestibular and proprioceptive input, which helps develop gross motor coordination.
- Helps improve balance.
- Improves strength and fitness.
- Encourages users to socialise and practise turn taking.

Slides

- Helps to develop/improve proprioception.
- Helps to develop core strength.
- Helps to develop gross motor skills.
- Helps to encourage turn taking and cooperative play.

Teen to Senior Play Area

See map page 9

The Teen to Senior Play Area has been designed to engage a demographic of the community not typically considered in standard parks.

The area features a line marked full-sized court for multiple sports including:

- basketball
- four-square
- walking football.

Spectator seating is included in this area.

Health and Wellbeing

- Improves physical fitness.
- Encourages socialisation, team work and cooperative play.
- Improves hand/eye coordination.
- Improves gross motor skills.



SENSORY GUIDE



Feel

Increased body temperature
Increased heart rate
Shared personal space
Weather



Sounds

Balls bouncing
People
Weather



Sights

Flying insects
Glare
Nature
People
Rapid movement



Smells

Deodorant
Food/Drink
Nature
People
Sunscreen

Water Play

See map page 9

The Water Play Area provides pure sensory stimulation.

The Water Play Area includes:

- two fish shaped waterplay tables that allow users to push a button or pull the handles on the corresponding water pumps/taps to operate
- three mist rings which sprinkle water for users to walk through or use their wheelchairs to go through
- a Surface Monster Water Jet with eight surface jets surrounding it
- three arching water jets that come out of rocks in the splash area
- twelve surface water bubblers that run in set cyclical sequences, in groups of three

- a sheltered area for water play supervision with seating which includes benches - one with back and armrests.
- a grassed central mound for free play.

The water play tables and pumps are operational all year round. The water jets, bubblers and mist rings are operational only in summer months.

Health and Wellbeing

- Waterplay releases energy. It can be invigorating, relaxing or calming.
- Helps to stimulate creativity and imagination.
- Helps children to explore their world using their senses.
- Helps to develop scientific concepts.
- Helps to develop fine motor skills.
- Encourages cooperation and teamwork and encourages children to socialise.



Parents and carers must have their children within eyesight at all times.

SENSORY GUIDE



Feel

Being splashed
Cool water
Shared personal space
Water resistance
Weather



Sounds

Musical deck chimes
People
Splashing
Water running



Sights

Flying insects
Glare
Nature
People



Smells

Food/Drink
Nature
Sunscreen

Sensory Play

See map page 9

The Sensory Play Area has been designed as a quiet retreat within the wider reserve. This area is a zone where users, who may be over stimulated by the pace and sounds of the main play areas, can retreat to. The design of this area has been extensively considered to include play elements that encourage not calm and controlled exploration and may also facilitate future programming opportunities such as therapy sessions.

The Sensory Play Area includes:

- tactile paving surfaces, including hop scotch
- musical bollards
- a dry creek bed
- nature play exploration with logs, trees and rocks
- sand play area.

Health and Wellbeing

- Natural areas improve physical fitness, health, mood and cognition.
- Can be a calming space for anyone who may be feeling overwhelmed.
- Helps children to make sense of the world around them by providing a range of experiences to stimulate the senses.
- Helps to encourage imaginative play.



SENSORY GUIDE



Feel

Change in ground surface
Shared personal space
Weather



Sounds

People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Tanbark
Sunscreen

Sensory Play

Sand Play

See map page 9

The Sand Play area offers textural elements to engage user's sense of touch.

The Sand Play Area includes:

- a sand pit with accessible entry
- accessible sand play tables with suction wells that feeds sand down to the sandpit
- two sand diggers, including one accessible digger which allows a person in a wheelchair to operate the handles.

Health and Wellbeing

- Helps to develop spatial awareness.
- Helps to facilitate development of fine motor and gross motor skills.
- Helps to stimulate creative and imaginative skills.
- Helps children to explore the world around them using their senses.
- Helps to develop hand-eye coordination.
- The excavator action of the sand diggers promotes coordination.



Stay Safe

- Sand Diggers are for digging only. Do not use to strike other play space users.
- Stay a safe distance back from digger in motion and do not cross the path of moving digger.



SENSORY GUIDE



Feel

Cool sand
Gritty sand
Shared personal space
Varied ground surface
Weather



Sounds

People
Traffic
Weather



Sights

Flying insects
Glare
Nature
People



Smells

Nature
Tanbark
Sunscreen

Accessibility

Throughout

- Pathway from public bus stop with approximate 1:14 gradient.
- Pram ramps from accessible parking bays to access walkway.
- Clear path of travel from car park to play space.
- Large visual map of play space on the fence near front entry.
- Access gate heights 1420mm AFFL.
- Access gate latch heights at 1430mm AFFL.
- Wide, accessible paths throughout the play space.
- Adequate space to park mobility aids and prams throughout.
- Space for whole class/groups to gather.
- Grassed areas throughout for people to gather/play.
- Bins located throughout, off pathways at a height of 1080mm AFFL.
- Directional signage at both entrances.
- Various seating options throughout, some with back and armrests.

- Seating with room for wheelchair users to sit with friends.
- Barbecue area table height 750mm AFFL with 650mm knee clearance.
- Two drinking fountains. One with operating height 980mm AFFL and knee clearance 780mm AFFL. Lower faucet for water bottles and animals with operating height 660mm AFFL.

Junior Play Area

- Picnic bench table 760mm height, 640mm AFFL knee clearance.
- Picnic bench seating with no back and armrests.
- Picnic bench table and seats with grassed access only.
- Tractor Smooth Glider accessibility ramp one with a length of 4.7 metres, width of 1500mm and an approximate gradient of 1:16 (6.3%).
- Tractor Smooth Glider accessibility ramp two with a length of 3.9 metres, width of 1500mm and an approximate gradient of 1:23 (4.43%).
- Tractor Smooth Glider table positioned in middle at height 700mm AFFL.

- Crate structure shop front window height 790mm AFFL.
- Sensory Cube with accessible ramps.
- Sensory cube shop front window at height of 740mm AFFL.

Multi-Age Accessible Area

- Double flying fox all-abilities seat at a height 560mm AFFL.
- Basket swing diameter of 11m.
- Cup Spinner with a diameter 1400mm.
- Cup Spinner with stepped entry at 300mm AFFL.
- 8-seater Rocker dimensions 3100mm x 1200mm.
- Climbing structure accessible ramp to first level with width 1200mm and length 4200mm with gradient 1:14. Second ramp 1:10. Third ramp 1:8.

Teen to Senior Play Area

- Seating in spectator area with back and armrests.

Water Play Area

- Accessible entry to waterplay area.
- Water table one height 870mm AFFL with knee clearance 770mm AFFL.
- Water table one push button tap operating height 700mm AFFL.
- Water table two height 900mm AFFL with knee clearance 800mm AFFL.
- Lower height water table two 690mm AFFL with knee clearance 570mm AFFL.
- Manual pump for water table two operating height 1000mm AFFL.

Sensory Play Area

- Sand tables 750mm height, 700mm AFFL knee clearance.
- Accessible sand digger handles at 1000mm AFFL operating height.
- Accessible sand digger 1080mm x 460mm in size.
- Second sand digger 1100mm x 460mm in size.
- One musical bollard with Braille.

Safety

Throughout

- Raised pedestrian crossing from side carpark to play space entry.
- Pedestrian walkways leading to both sides of carparks with no TGSi.
- Airlock entry at both gates.
- Surrounding fencing allows families and groups to safely utilise the play and social space, allows parents and carers peace of mind to enjoy the space together without the risk of children running onto busy roads or other hazards.
- No pathway curbing.
- Terrain varies throughout the play space and includes soft fall play surface, tanbark, concrete and sand.
- Trees and play equipment overhead hazards.
- All slides with 2000mm safety zone at the end of slide.
- Sensor lighting at night.
- Smoking and alcohol not permitted within the play space.
- Children to be supervised at all times.
- Assistance animals permitted.

- In the event of an emergency, please call 000.

Junior Play Area

- Tractor Smooth Glider accessible ramp without barriers.
- Tractor Smooth Glider with soft fall area.
- Tractor Car Rockers with soft fall area.
- Crate Structures stepped entry with single handrail. Some stepped entry points with no handrail
- Crate Structures with slides fully enclosed from level one.
- Swing set 8410mm x 7300mm safety zone.
- Sensory cube entry ramps without barriers.
- Sensory cube deck chimes a potential tripping hazard.

Multi-Age Accessible Area

- Double Flying Fox with safety zone.
- Climbing Structure ramp to first level with deck chimes a potential tripping hazard.

- Basket Swing with fall height and fall zone.
- 8-Seater Rocker with safety zone.
- Trampoline with safety zone.
- Extended double swing frame with safety zone.
- Double swing frame with safety zone.

Sensory Play Area

- Tactile uneven paving surfaces on pathway.



Mill Park

All Abilities Play Space



Contact

T: 03 9217 2170 (general information)
TTY: 133 677 (ask for 03 9217 2170)

Postal address

Locked Bag 1, Bundoora MDC VIC 3083

E: info@whittlesea.vic.gov.au

Council offices

25 Ferres Boulevard
South Morang VIC 3752

www.whittlesea.vic.gov.au

Free telephone interpreter service



Whittlesea 2040 - a place for all